Day Planner Menu - KS 2.

The 'Green' Day (Environmental Day)	Habitats	Orienteering and Team Building.	Forest School	Explorers	Environmental Art
What is 'Green'? (40 mins)	Good Pond / Bad Pond Game (40 mins)	Introduction to using a compass. Orienteering task 1 (1 hour)	The Forest School Programme is dependent upon the children's previous experience and group size, but can include: • Sensory games • Fire lighting • Cooking at the fire pit • Den Building • Tracking / trail blazing and other activities by discussion.	Survival Game. (40 mins)	Sculpture Jigsaw Hunt (40 mins)
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The 'Vegetable Garden' Exploration (1 hour)	Habitat Exploration. (40 mins)	Orienteering task 2 (40 mins)		Den Building and Fire Lighting Exploration (1 hour)	Jerwood Sculpture Room (15 mins)
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Practical Gardening Task (30 mins)	Pond Dipping (40 mins)	'Diffuse the Bomb' Team Building Game. (30 Mins)		Den Building and Firelighting (teaching) (20 mins)	Jerwood Sculptures of the Garden (1 hour)
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Exploring Ragley's 'Green' Credentials (1 hour)	Minibeast Hunting (40 mins)	Clipper Relay (15 mins)		Group Challenge. (1 hour 30 mins)	Sculpture Building (1 hour)
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How 'Green' is Ragley? (20 mins)	Food chains at Ragley - Game (40 mins)	Orienteering Task 3. (1 hour)		Review of 'Survival Game' Priorities (15 mins)	Sculpture Gallery (15 Mins)

RAGLEY EDUCATION

N.B: All timings are approximate and are dependent upon group interaction, group needs and the weather. Other options are available – just ask.